

## Goods Carrying Cage/ Materials Handling Cages- Check Sheet

Customer name	
Contract number	

STATUS	Final / On Hire	0	Off-Hire		Stock Transfer	Thorough Examination	Job sheet	DATE
PLANT NUMBER			DESCRI	PTION / TY	(PE			

## THESE INSTRUCTIONS SHOULD BE FOLLOWED WHEN CHECKING EQUIPMENT

- Check the general overall condition and appearance of the equipment including paint finish.
- Check that all stickers are present including MGS 16 Marwood Logo, MGS 24 Plant Return Label, MGS 40 Warning Cage Door, MGS 57 Goods Data Plate, MGS 58 Fork Channels Info, MGS59 Front panel door, MGS 71 Next Exam Due Date & MGS 79 Hanging Load Warning, MGS 82 Do not Carry people.
- Check lifting eyes for distortion and condition of weld joint at main tube.
- Check floor for signs of overloading i.e. Bowed or distorted floor.
- Check fit of removable front panel section. Check that door is working properly.
- Check front panel lower locating pins and operation of anti-luce fasteners.
- Check main frame for damage.
- Check mesh infill panels for damage, distortion and excessive corrosion.
- Check that meshes are properly welded on side and middle frame support.
- Check fork channels and locking pins for their conditions. (1500kgs unit only). Inspect retaining pins / auto fork lock for any sign of damage, twist or distortion. (if applicable)
- Check and record all Data plate details (serial number, plant number and SWL).

	OK	R	COMMENTS
GENERAL APPEARANCE			
Stickers			
4 x Lifting Eyes			
Condition			
Floor Condition			
Front Panel General			
(Door condition)			
Front Panel Lower Pins			
Anti – Luce Fasteners			
Main Frame Condition			
Mesh /panel condition &			State which type 'mesh' or 'panel'
Welds			
Fork Channels & Pins x 2			
or retaining pins/ auto			
fork lock			
Legible plant number			
marked on equipment			
Record serial number if			Record serial number here:
present on equipment			
Record SWL marked			Record SWL here:

## Equipment should be cleaned and properly stored after checking or repair

## **CHECKED BY:**

DATE:

PRINT	SIGN